

## **Machine Learning - Mining of Dataset through Supervised learning**

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### **Abstract**

In this project, we were asked to experiment with a real world dataset, and to explore how machine learning algorithms can be used to find the patterns in data. We were expected to gain experience using a common data-mining and machine learning library, Weka, and were expected to submit a report about the dataset and the algorithms used. After performing the required tasks on a dataset of my choice, herein lies my final report.

**Keywords:** Machine Learning, Pattern Recognition, Classification, Supervised learning, Artificial Intelligence.

### **1. Introduction**

Machine learning is a sub-domain of computer science which evolved from the study of pattern recognition in data, and also from the computational learning theory in artificial intelligence. It is the first-class ticket to most interesting careers in data analytics today. As data sources proliferate along with the computing power to process them, going straight to the data is one of the most straightforward ways to quickly gain insights and make predictions.

Machine Learning can be thought of as the study of a list of sub-problems, viz: decision making, clustering, classification, forecasting, deep-learning, inductive logic programming, support vector machines, reinforcement learning, similarity and metric learning, genetic algorithms, sparse dictionary learning, etc. Supervised learning, or classification is the machine learning task of inferring a function from a labeled data. In Supervised learning, we have a training set, and a test set. The training and test set consists of a set of examples consisting of input and output vectors, and the goal of the supervised learning algorithm is to infer a function that maps the input vector to the output vector with minimal error. In an optimal scenario, a model trained on a set of examples will classify an unseen example in a correct fashion, which

requires the model to generalize from the training set in a reasonable way. In layman's terms, supervised learning can be termed as the process of concept learning, where a brain is exposed to a set of inputs and result vectors and the brain learns the concept that relates said inputs to outputs. A wide array of supervised machine learning algorithms are available to the machine learning enthusiast, for example Neural Networks, Decision Trees, Support Vector Machines, Random Forest, Naïve Bayes Classifier, Bayes Net, Majority Classifier etc., and they each have their own merits and demerits. There is no single algorithm that works for all cases, as merited by the No free lunch theorem. In this project, we try and find patterns in a dataset, which is a sample of males in a heart-disease high risk region of South Africa, and attempt to throw various intelligently-picked algorithms at the data, and see what sticks.

### **Problems and Issues in Supervised learning:**

Before we get started, we must know about how to pick a good machine learning algorithm for the given dataset. To intelligently pick an algorithm to use for a supervised learning task, we must consider the following factors:

#### **a. Heterogeneity of Data:**

Many algorithms like neural networks and support vector machines like their feature vectors to be homogeneous numeric and normalized. The algorithms that employ distance metrics are very sensitive to this, and hence if the data is heterogeneous, these methods should be the afterthought. Decision Trees can handle heterogeneous data very easily.

#### **b. Redundancy of Data:**

If the data contains redundant information, i.e. contain highly correlated values, then it's useless to use distance based methods because of numerical instability. In this case, some sort of Regularization can be employed to the data to prevent this situation.

#### **c. Dependent Features:**

If there is some dependence between the feature vectors, then algorithms that monitor complex interactions like Neural Networks and Decision Trees fare better than other algorithms.

#### **d. Bias-Variance Tradeoff:**

A learning algorithm is biased for a particular input  $x$  if, when trained on each of these data sets, it is systematically incorrect when predicting the correct output for  $x$ , whereas a learning algorithm has high variance for a particular input  $x$  if it predicts different output values when trained on different training sets. The prediction error of a learned classifier can be related to the sum of bias and variance of the learning algorithm, and neither can be high as they will make the prediction error to be high. A key feature of machine learning algorithms is that they are able to tune the balance between bias and variance automatically, or by manual tuning using bias parameters, and using such algorithms will resolve this situation.

#### **e. Curse of Dimensionality:**

If the problem has an input space that has a large number of dimensions, and the problem only depends on a subspace of the input space with small dimensions, the machine learning algorithm can be confused by the huge number of dimensions and hence the variance of the algorithm can be high. In practice, if the data scientist can manually remove irrelevant features from the input data, this is likely to improve the accuracy of the learned function. In addition, there are many algorithms for feature selection that seek to identify the relevant features and discard the irrelevant ones, for instance Principle Component Analysis for unsupervised learning. This reduces the dimensionality.

#### **f. Over fitting:**

The programmer should know that there is a possibility that the output values may constitute of an inherent noise which is the result of human or sensor errors. In this case, the algorithm must not attempt to infer the function that exactly matches all the data. Being too careful in fitting the data can cause over fitting, after which the model will answer perfectly for all training examples but will have a very high error for unseen samples. A practical way of preventing this is stopping the learning process prematurely, as well as applying filters to the data in the pre-learning phase to remove noises.

Only after considering all these factors can we pick a supervised learning algorithm that works for the dataset we are working on. For example, if we were working with a dataset consisting of heterogeneous data, then decision trees would fare better than other algorithms. If

the input space of the dataset we were working on had 1000 dimensions, then it's better to first perform PCA on the data before using a supervised learning algorithm on it.

### **Dataset:**

The dataset used is a sample of males in a heart-disease high-risk region of the Western Cape, South Africa. The dataset that was used for this project is a subset of a much larger dataset, as described in Rousseau et al, 1983, South African Medical Journal.

In the dataset, there are 462 example vectors. Expert Systems have been used in the field of medical science to assist the doctors in making certain diagnoses, and this can help save lives. Coronary Heart Disease is a disease where a waxy substance builds up inside the coronary arteries, and hence this may lead to heart attack, and even death. When diagnosed and treated, the treatment can go a long way in helping the patient. This classification task is important because the expert system, when correctly generalized, can tell the doctor which patient may have the disease, and the doctor can take a look at that case in more detail. Moreover, if the doctor makes a slip, i.e. misdiagnoses someone, the expert system can help rectify his mistake. It results in two doctors, one of them virtual, instead of one doctor diagnosing every case which has a greater chance of accuracy and precision.

### **Classifier**

Since it's a binary dataset with the class label being either the person has CHD or s/he doesn't have CHD, and the number of samples is less than 100 times the number of features, the correlation matrix shows us that the correlation between various features is under .5, we believe that support vector machines would be a viable classifier in this case. We use the SMO (Sequential Minimal Optimization) algorithm to train support vector machines[7,8,9]. We get the following output:

=== Classifier model (full training set) ===

SMO

Kernel used:

Linear Kernel:  $K(x,y) = \langle x,y \rangle$

Classifier for classes: 0, 1

BinarySMO

Machine linear: showing attribute weights, not support vectors.

0.6777 \* (normalized) sbp  
 + 1.9084 \* (normalized) tobacco  
 + 1.9409 \* (normalized) ldl  
 + 0.4788 \* (normalized) adiposity  
 + -0.9024 \* (normalized) famhist  
 + 1.8101 \* (normalized) typea  
 + -1.3165 \* (normalized) obesity  
 + -0.1267 \* (normalized) alcohol  
 + 1.3176 \* (normalized) age  
 - 2.7267

Number of kernel evaluations: 15736 (68.637% cached)

Time taken to build model: 0.02 seconds

=== Stratified cross-validation ===

=== Summary ===

Correctly Classified Instances 328 70.9957 %

Incorrectly Classified Instances 134 29.0043 %

Kappa statistic 0.3319

Mean absolute error 0.29

Root mean squared 0.5386

Relative absolute error 64.028 %

Root relative squared error 113.1898 %

Coverage of cases (0.95 level) 70.9957 %

Mean rel. region size (0.95 level) 50 %

Total Number of Instances 462

=== Detailed Accuracy By Class ===

	TP Rate	FP Rate	Precision	Recall	F-Measure	MCC	ROC Area	PRC Area
Class								

	0.825	0.506	0.755	0.825	0.788	0.335	0.659	0.737
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	0.494	0.175	0.598	0.494	0.541	0.335	0.659	0.471
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Weighted Avg.	0.710	0.392	0.700	0.710	0.702	0.335	0.659	0.645
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=== Confusion Matrix ===

a b <-- classified as

249 53 | a = 0

81 79 | b = 1

Here, we can see that the said SVM performs better than the Naïve Bayes classifier for class 0, predicting 82.5% of the classes correctly, whereas it performs slightly worse than Naïve Bayes for class 1 with 49.4%. On an average, the true positive rate was achieved to be 71% as compared to 71.6% in case of Naïve Bayes. This result is surprising, as we expected SVM to perform better than the Naïve Bayes Classifier for independent non-redundant feature vectors as SVM projects low-dimensional sub-space to a higher dimensional subspace where the features are linearly separable. The RMS error for SVM was comparatively higher compared to Naïve Bayes by .10 and the kappa statistic of Naïve Bayes was lower than SVM by .05, which shows that Naïve Bayes is the better classifier.

Curious about why the data was behaving the way it was, we did use other classifiers on the said dataset. We used Multilayer Perceptron, Decision Tree (J48), Random Forest with 100 trees, and the only classifier that got close was the J48 with true positive rate of 70.7%. Single Multilayered Perceptron performed poorly with only 63% TPR, and a deep learning neural net performed with 65.38% correct classifications. Curious if Lazy learning could do any better, we tried it and found that it correctly classified 61.25% of the cases. The only thing we could now think of is that the input space was incomplete, and needed more dimensions for better predictions, and with the given feature vectors.

## Conclusion

We conclude that the dataset is not a complete space, and there are still other feature vectors missing from it. What we were attempting to generalize is a subspace of the actual input space, where the other dimensions are not known, and hence none of the classifiers were able to do better than 71.6% (Naïve Bayes). In the future, if similar studies are conducted to generate the dataset used in this report, more feature vectors need to be calculated so that the classifiers can form a better idea of the problem at hand.

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